CBSE as Novel Approach for IDS

Mohit Angurala, Malti Rani
Computer Science Deptt,
Punjab Institute of Technology (PTU Main Campus Kapurthala/ Punjab Technical University,
Jalandhar-Kapurthala Road, India

Abstract—This paper gives a new approach called Component based software engineering for designing an intrusion detection system. This paper also tells that before this component based software approach, other traditional approaches were used for designing intrusion detection system. But due to various drawbacks we proposed this component based approach for intrusion detection system. A comparison table is also illustrated in this paper on the basis of class diagram designed using UML language in a simulated environment. This comparison table will illustrate main difference between the traditional and component based approach and also shows that which parameters make this approach a better approach.

Keywords—Component based software engineering, intrusion detection system, Classes etc.

I. INTRODUCTION

The Network security has become essential to users of purposes, organizations and computers. As intrusion attempts are increasing day by day therefore we are unable to find such intrusions because our Intrusion detection system is not capable enough to get updated with these new emerging attacks. Therefore we are unable to detect such emerging attacks[8]. On the other hand we have new technique known as component based software engineering which is quite fast technique in comparison with old techniques such as waterfall model, spiral model etc. Network based intrusion detection system are most common and examine passing network traffic for signs of intrusions. Host-based systems look at user and process the activity on the local machine for the signs of intrusions. Since each type has specific strengths and weakness.

II. COMPONENTS OF INTRUSION DETECTION SYSTEM

Intrusion Detection System has some of the basic components. These are explained as follows:

A. Packet decoder: Through different Network interfaces packet decoder takes packets from it. Example like point to point, Ethernet etc.

B. Preprocessors: These are components or plugins with the purpose to change data packets prior to the detection engine does several action to locate if the packet is being used by several intruders.

C. Detection Engine: Responsibility of detection engine is for detecting any intrusion activity if there in a packet. For this, Snort rules are applied to the detection engine. Internal data structure read out these rules where they are matched beside all packets. Detection engine’s load depends upon the following factors like No. of rules, Power of the machine on which Snort is running, rapidity of internal bus used in the Snort machine, Network’s load.

D. Logging And Alerting System: The packet may be used to log the activity or generate an alert depending upon what the detection engine looks inside a packet. Logs are set aside in tcp dump style files, text files or some other form.

E. Output Modules: These modules can carry out dissimilar operations depending on the way you want to hoard output generated by the logging and alerting system of Intrusion Detection System.

F. Database Engine: This Engine is used for keeping logs that enclose information regarding the intrusions [11].

III. DESIGNING ISSUES RELATED TO INTRUSION DETECTION SYSTEM

Several problems or issues are there related to the designing of IDS. Some Issues of IDS are discussed as follows:

A. Time: Time is the main subject or worry since at the present time technical knowledge is declining with the boost in tools that are automated [9]. Attackers or intruders are becoming further superior since they are building attacks with the assistance of ready-made tools as well as they at all times bring several new attacks but intrusion detection system designed with the a variety of models are not greatly advanced [10]. They are not able to get updated quickly as compare to new attacks. So, timely updating is necessary which is not possible in case of old models like waterfall, Iterative etc.

B. Cost: Cost is also most important worry or issue to the designing of IDS since conventional models were not that advanced that if one part of IDS fails. It is not possible to locate fault in it. So, maintenance cost is fairly elevated in this case [7]. Furthermore on the whole, development cost is also extremely elevated since the software is built from scratch as well as extra labour is desirable to create this software which leads to added cost.

C. Maintenance: In traditional models maintenance cost were quite high because if there occurs error in one part of the system, whole system has to be modified.

D. Low Quality Product: Products build with the traditional model approach were not of that good quality because those products were more prone to errors as compare to the the new introduced approach component based software engineering [3].

E. Difficult to Update: The products designed using traditional approaches were difficult to update, therefore they were more sensitive to attacks and
therefore we need such system in which updation is required and chances of attacks are less [8]. Due to lot of limitations of traditional software models we have proposed a model for designing IDS with Component Based Software Engineering approach[4]. CBSE is the way to define, implement and integrate or compose loosely coupled independent components into systems [5].

IV. PROPOSAL APPROACH

CBSE has turn out to be a generally used development model and an vital software development approach since software systems are becoming better and further complex and customers are demanding extra reliable software which is developed extra speedy [2]. With this approach, software systems are made by composition of reusable building blocks called components. Such type of requirement of necessities and dependency makes the components easier to reuse and consequently it allows for quick development[6]. The reward of this kind of CBD include less significant development time, lesser costs, reusability features[1].

Our proposed algorithm for Intrusion Detection system is as follows:

Step 1. Start
Step 2. Select (ALT, UPD, LF, SB, FA, AB, NN)
   ALT=Alert
   UPD=Updater
   FA=False Alarm
   LF=Log Files
   SB=Signature Based Intrusion
   AB=Anomaly Based Intrusion
   NN=Normal Network
Step 3 Select Network
Step 4 Capture Intrusion
Step 5 Check Intrusion Type
Step 6 IF ID==1
   Step 7 Check Log File And Look for SB match
   Step 8 IF Match is True
   Step 9 Then Send Alert Message
   Step 10 Else Match Unsuccessful Goto step11
Step 11 Check If Match is AB
Step 12 IF match is True
Step 13 Send Alert Message And
   Update Record In Updater
   and stop
Step 14 Else Generate FA and stop
Step 15 Else goto NN and stop

On the basis of above algorithm we made a class diagram using tool and this class diagram clearly depicts all the main classes along with the operations each class is performing. There are seven classes in our class diagram and this class diagram clearly shows working or operation or function that each class performs.

![Fig. 1 Class Diagram of UML](image)

On the basis of class diagram now we can compare our approach with the traditional approaches that were used before our proposed approach. The Following table gives us the clear comparison of the Traditional or existing Techniques with the proposed technique that is Component Based Software Engineering.

<table>
<thead>
<tr>
<th>Sr. No.</th>
<th>Parameters</th>
<th>Existing Techniques</th>
<th>Proposed Techniques</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Cost</td>
<td>High</td>
<td>Less than traditional</td>
</tr>
<tr>
<td>2</td>
<td>Maintenance</td>
<td>Hard</td>
<td>Moderate</td>
</tr>
<tr>
<td>3</td>
<td>Security</td>
<td>Moderate</td>
<td>Moderate</td>
</tr>
<tr>
<td>4</td>
<td>Testing</td>
<td>Moderate</td>
<td>Easy</td>
</tr>
<tr>
<td>5</td>
<td>Requirement</td>
<td>High</td>
<td>Low</td>
</tr>
<tr>
<td>6</td>
<td>Gathering Time</td>
<td>Very High</td>
<td>Low</td>
</tr>
<tr>
<td>7</td>
<td>Verification</td>
<td>Hard</td>
<td>Easy</td>
</tr>
<tr>
<td>8</td>
<td>Validation</td>
<td>Hard</td>
<td>Easy</td>
</tr>
<tr>
<td>9</td>
<td>Upgradation</td>
<td>Hard</td>
<td>Easy</td>
</tr>
<tr>
<td>10</td>
<td>Reliability</td>
<td>Moderate</td>
<td>Moderate</td>
</tr>
<tr>
<td>11</td>
<td>Scalability</td>
<td>Hard</td>
<td>Easy</td>
</tr>
<tr>
<td>12</td>
<td>Flexibility</td>
<td>Hard</td>
<td>Easy</td>
</tr>
<tr>
<td>13</td>
<td>Documentation</td>
<td>High</td>
<td>Low</td>
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<tr>
<td>14</td>
<td>Development Time</td>
<td>High</td>
<td>Low</td>
</tr>
<tr>
<td>15</td>
<td>Reusability</td>
<td>Low</td>
<td>High</td>
</tr>
<tr>
<td>16</td>
<td>Risk Factor</td>
<td>Moderate</td>
<td>Moderate</td>
</tr>
<tr>
<td>17</td>
<td>Implementation</td>
<td>Hard</td>
<td>Moderate</td>
</tr>
</tbody>
</table>
V. CONCLUSIONS

We proposed an algorithm for intrusion detection system and on the basis of this algorithm we also created class diagram using UML language in a tool. This class diagram shows different classes that are involved in our proposed algorithm. Each class has its own operations. A comparison chart is also shown at the last which clearly shows that component based approach is better than the traditional approach. We showed this with the help of parameters that are involved in designing our Intrusion Detection system. In our approach we used component based software design to make our IDS much better than the traditional approaches like spiral model, iterative model etc. Our table 1 lists some of the parameters which shows that how our proposed approach is better than the previous approaches.

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